##### **Software Test Report**

**Software Test Report for “Travel Maker”**

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1. **Test Summary**

***1.1 Scope of Testing:***

The primary objective of was to ensure the functionality, usability, and compatibility of the “Travel Maker” Company's website.

This included testing the following main Modules:

- Weather

- Heart

- Different location

- Press for more info

- Future dates

- Maps

- Search a place

- Show weather

- Mark navigation

- Zoom in

- Zoom out

- No area addresses

- Google maps

- Attractions

- Search Activities

- Hotels

- Night life

- Transport

- Banks

- Food

- Museums

- Historic

- Cultural

- Nature

- Radius

- Favourites

- Long press to delete one city

- Trash button

- Info

Modules that were planned to be tested but did not:

- None

***1.2 Testing Period:***

The testing was conducted over One sprint, each lasting two weeks, from [15/11/2023] to [2/12/2023].

***1.3 Testing Environment:***

Tests were carried out on the “Testing environment” of the app, mirroring the production setup.

Browsers included mobile platforms.

* 1. ***High-Level Results:***

- A total of 230 test cases were executed:

with 211 passing, 19 failing,

1. **Testing Activities**

The Test Activities section details the comprehensive and methodical

approach undertaken to evaluate the functionality, and user experience of the

“Travel Maker”.

This phase involved a series of targeted tests types designed to

rigorously assess each aspect of the website, ensuring reliability and quality

from the user’s perspective.

The following Testing Activities were performed in this sprint/s:

**2.1 Smoke Tests**

Over the course of the sprint, **thirteen (13) instances were identified were the**

**smoke tests pass**,

**2.3 Functional Testing**

all functional testing has been conducted, confirming that all

features and modules are operating as intended.

Except for **3 open** bugs classified as **'critical' priority**.

These high-priority bugs are being actively addressed now by development

team.

**2.4 User Interface Testing**

Our user interface testing has confirmed that the overall user experience

aligns with our company high standards.

However, we did observe a **few minor glitches** in the rendering of pages on

mobile devices, particularly in certain browsers, which Development Team

are now working to fix in order to optimize a smoother mobile user

experience."

**2.5 Exploratory Testing**

Approximately 100% of our testing efforts were devoted to Exploratory

Testing.

**major bugs were found on this process.**

1. **Results and Findings**

This section presents the key outcomes of our testing efforts on

“Travel Maker”.

Here, we will present the important **metrics** that will highlighting both the

strengths and the areas needing attention.

These Metrics will provide a comprehensive understanding of the current

state of the website's functionality, usability, and overall performance.

**3.1 Test Execution:**

- **Executed:** 236 test cases (100% of planned)

- **Passed:** 211 (91.7%), Failed: 19 (6.7%),

**3.2 Defects Logged:**

- **Total:** 19 defects (Critical: 5, High: 10, Medium: 6, Low: 7)

**3.3 Requirement coverage:**

- 99% of the requirements covered

1. **Open Issues, Risks and Go No Go**

On this section we will present the unresolved critical issues and the

potential risks that emerged during our testing process.

In addition to that we will outline here our Go No Go recommendation on

whether the current state of the website aligns with our quality standards and

criteria for going on “Live to Production”.

**4.1.1 Mobile Responsiveness:**

**Description:** UI misalignments on mobile devices in landscape mode.

**Impact:** High - Affects user experience on Mobile.

**Current Status:** Scheduled for UI design review.

**4.1.2 Go No Go Recommendation:**

After thorough analysis and considering all test results, we recommend

fixing the critical before release the Travel Maker.

Our testing experience indicates that the system is not stable and performs

Not well overall.

We acknowledge the presence of open issues and propose not releasing

them as known issues to the end-users, with a commitment to addressing

them as soon as possible through immediate hotfixes."